

### Closed Loop Simulation for AD and how to close the loop?

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29.04.2021

Supported by:



on the basis of a decision  
by the German Bundestag



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# Closed Loop Simulation

Using the Architecture to close the Loop



## Part I

- Integrating multiple OSI models into a closed loop simulation outside the Simulation Use Cases
  - Third party tool

## Part II

- How to close the loop: modular concepts to close the loop
  - Take use case requirements into consideration
  - Utilize motion control, actuators and vehicle dynamics with variable modelling depth

# Part I: Closed Loop Simulation - FZI



## Intentions

- Integrating multiple OSI models into a closed loop simulation outside the Simulation

## Use Cases

- Third party tool
- Proof of concept of the SET Level interface architecture
- Not meant as a complete test with traceability and CSP
  - No test case defined
  - Integration is the goal.

# Module 1: HAD Function

## Overview

### Driving goal

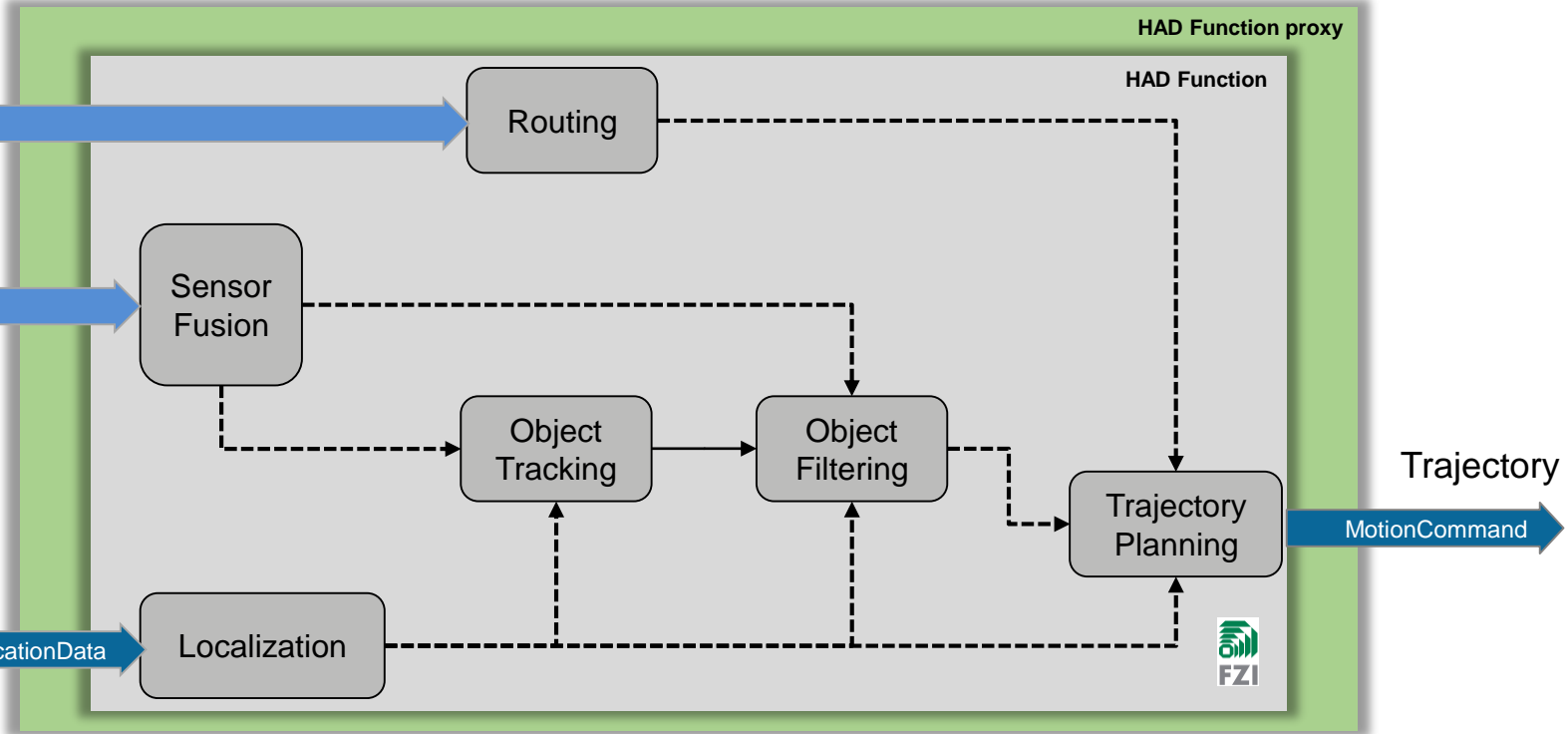
Object information

Odometry

TrafficCommand

SensorData

VehicleCommunicationData



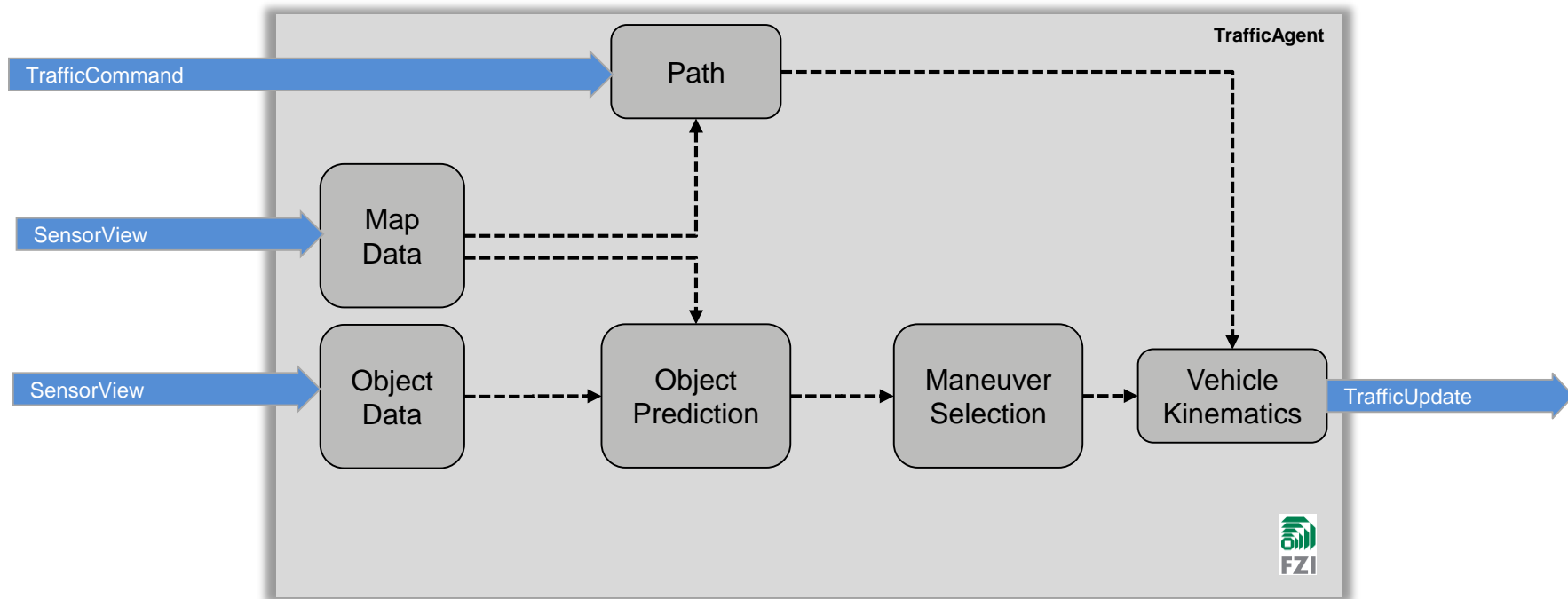
# Module 1: HAD Function

## Modelling Details

- Characteristics
  - Object list fusion
  - Object tracking with constant velocity & timeout
  - Reaction to road users
    - Differentiation according to classes
    - Relations to ego vehicle and lanes
- Modeling basics
  - Intelligent Driver Model (by Kesting, Driver, Helbing)
  - Extension for tight cornering
- Implementation
  - Modular, distributed system based on ROS
  - OSI messages are converted into equivalent ROS messages

# Module 2: Traffic Agent

## Overview



 **ASAM OSI®**

 **SET Level specific (based on OSI formats)**

Simulation-based Development and Testing of Automated Driving

# Module 2: Traffic Agent

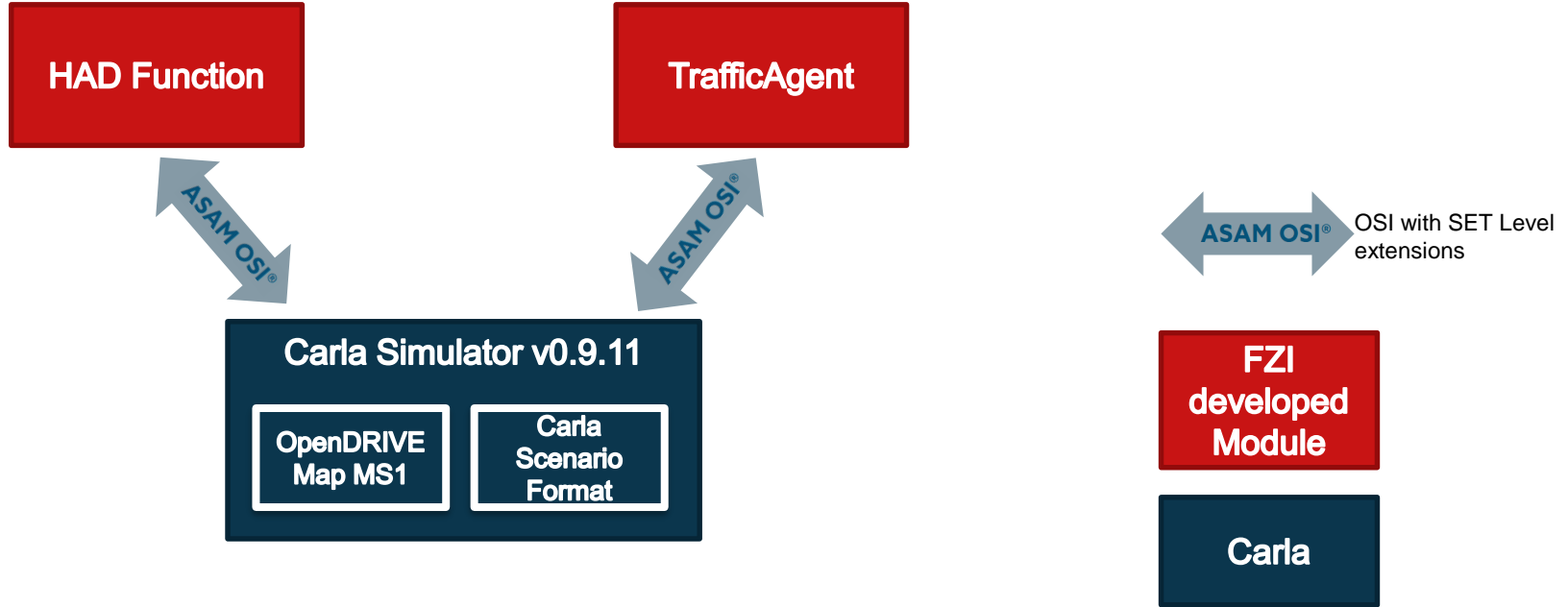
## Modelling Details



- Characteristics
  - Path based kinematic motion model
  - Rule based object prediction
  - Modeling of interaction behavior at intersections
- Modeling basics
  - Maneuver based game theoretic decision making
- Implementation
  - Interfaces use OSI standard messages only

# Carla – TrafficAgent and HAD Function

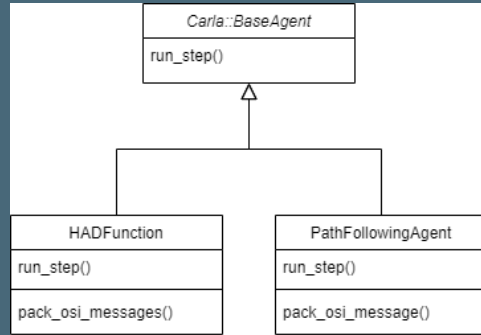
## Overview



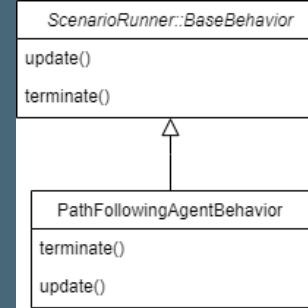


Carla Simulator 0.9.11

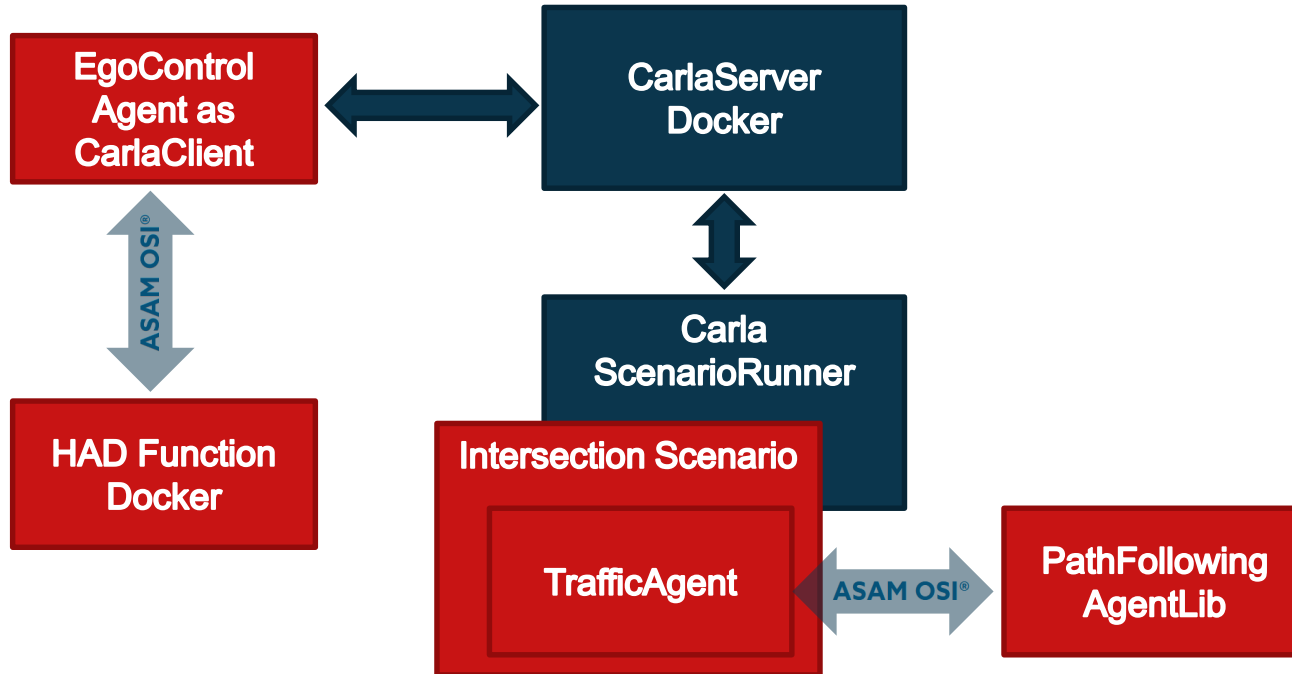
## PythonAPI



## ScenarioRunner

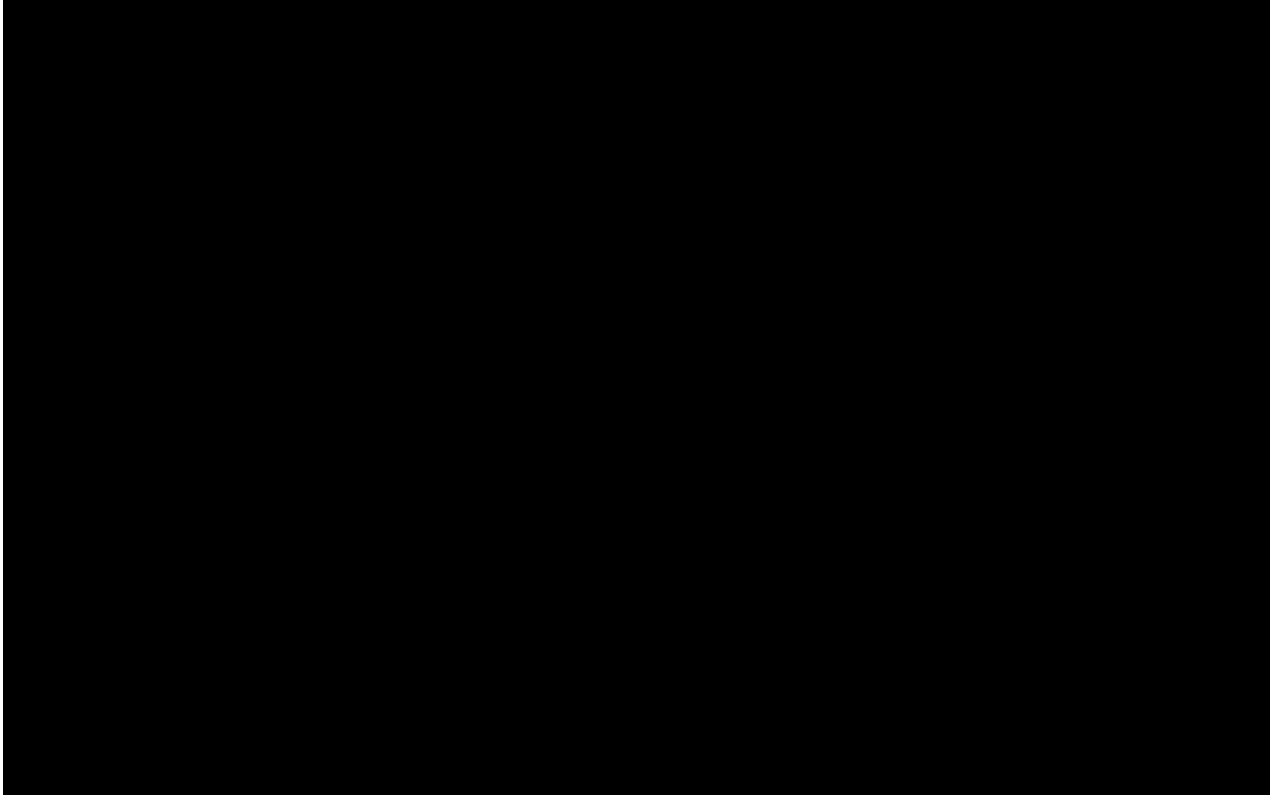


EgoVehicleControl  
using HADFunction



# Video

## Example Scenario



# Problems and Challenges

- Synchronization between all parties (sync mode vs. asynch mode)
- Ego vehicle not really part of scenario
- Extraction of all needed information for OSI messages

- Possible to use third party tool with SET Level interface architecture
- Possible to integrate multiple OSI models
- Just a proof of concept
- Simplified closed loop

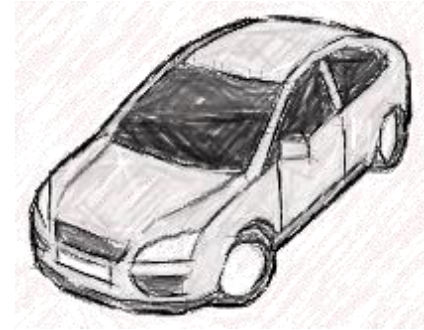
Depending on the use case, more sophisticated methods to close the loop after the HAD function are needed

**Part II**

# Motivation Part II

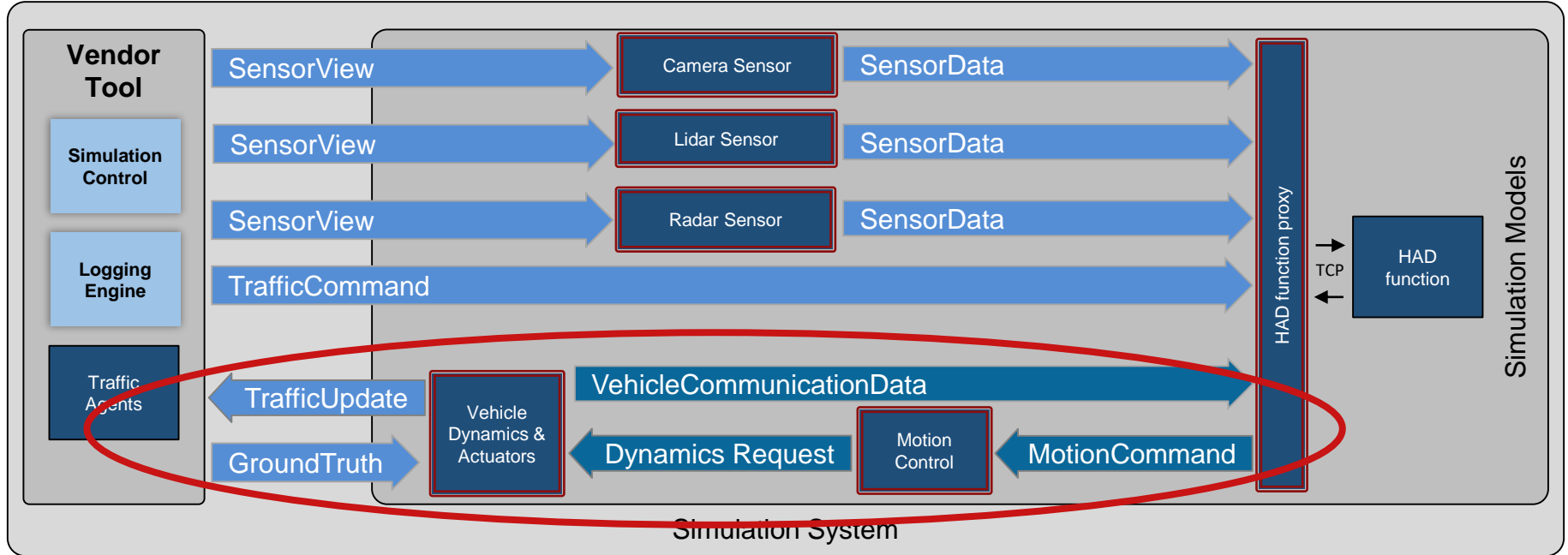
How to close the loop for AD simulation

- Scalable solution for closing the loop with EGO vehicle dynamics models
  - Addressing different definitions of system under test (SUT)
  - Different model details required depending on
    - SUT
    - Test specifications
- Implementation of EGO vehicle dynamics models within SET Level project
  - Interface with other SET Level components/partners
  - Support of simulation standards (such as FMI, OSI)
  - Wide acceptance including conformity to best practices and current standards



# Architecture

Whole simulation environment architecture from SUC2

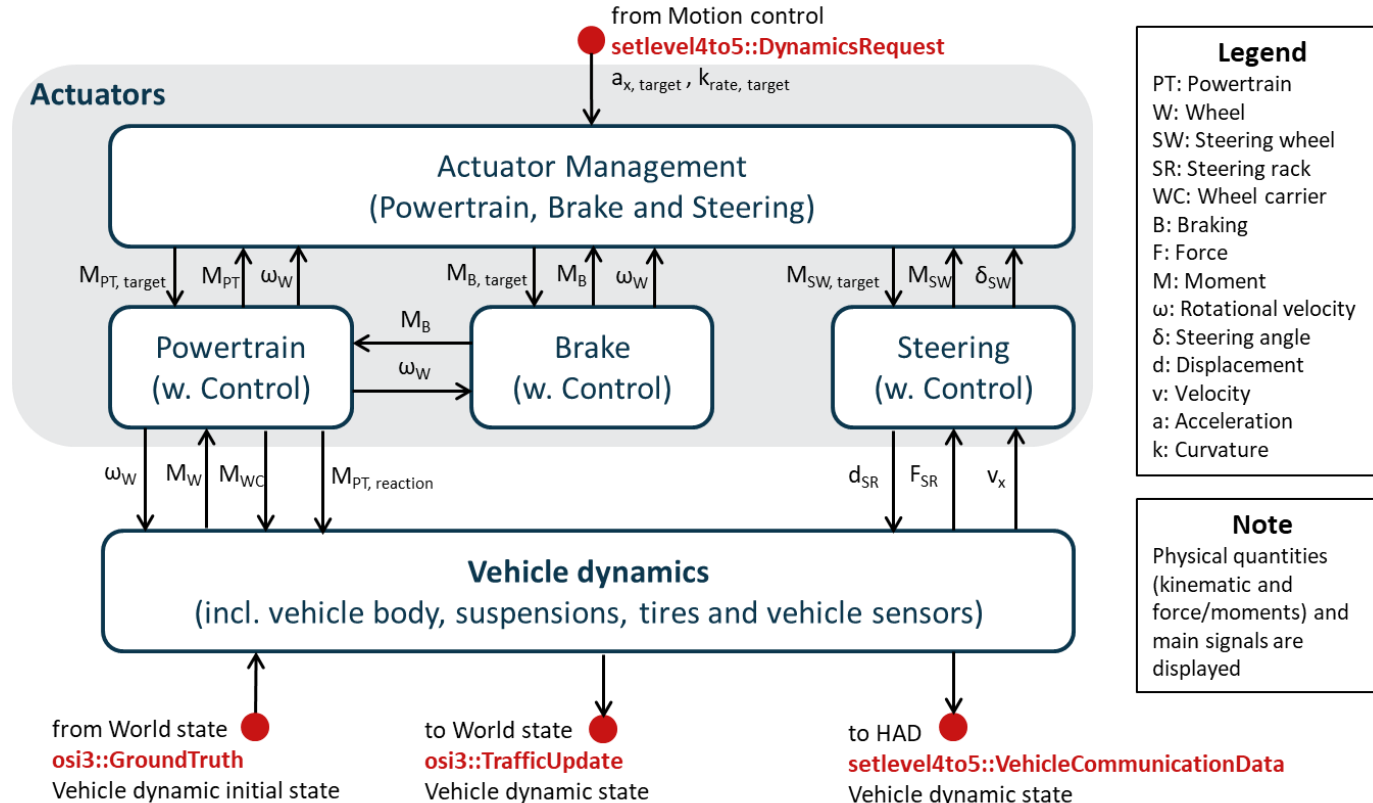


SetLevel specific (based on OSI formats)



# Architecture

## Internal architecture – Vehicle dynamics and actuators





# Interfaces

## Overview of implemented OSI-interfaces

- **GroundTruth**

- Initialisation message for initial dynamic state

- **DynamicsRequest**

- Vehicle dynamics target signals (long. acceleration and curvature)

- **TrafficUpdate**

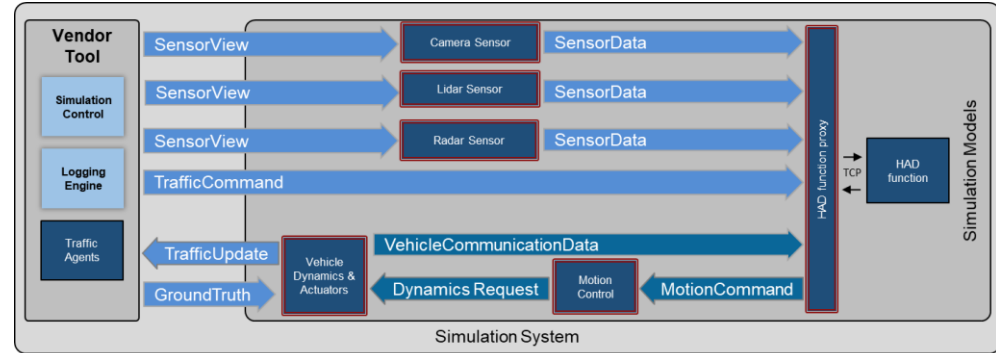
- Update of vehicle dynamic states (including position, velocity and acceleration vectors of the centre of the bounding box in global coordinate system)

- **VehicleCommunicationData**

- Similar content to TrafficUpdate → work in progress for possible extensions

- **MotionCommand**

- Current vehicle dynamic state and target time based trajectory



ASAM OSI®  
SetLevel specific (based on OSI formats)



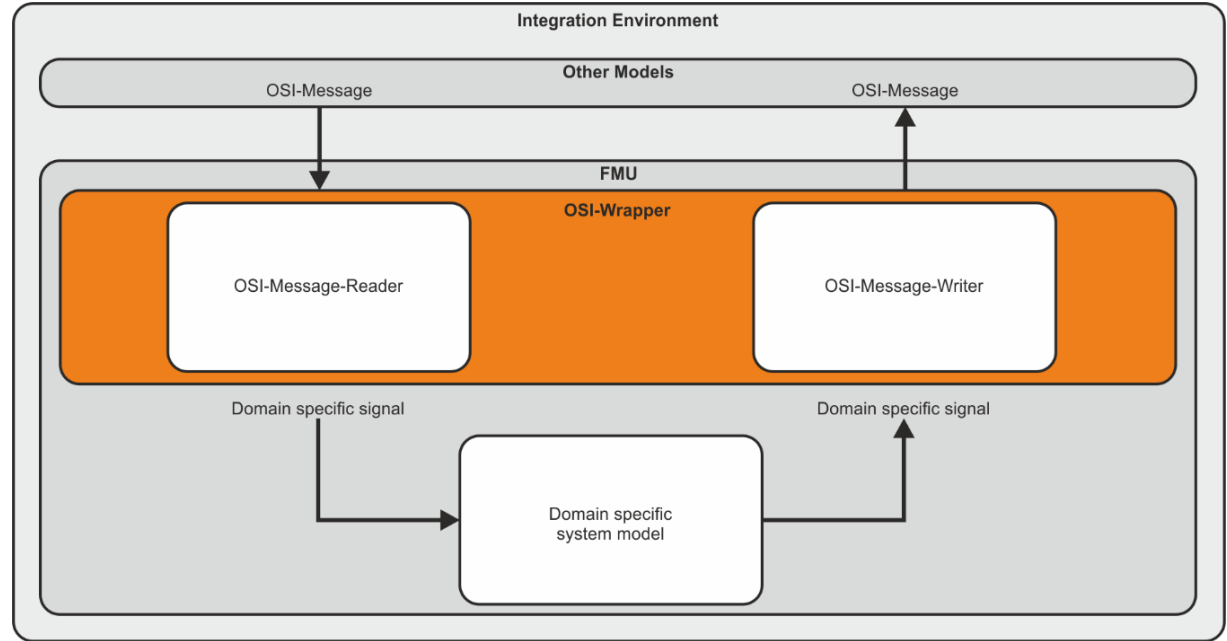
# Interfaces

## Implementation of OSI standard in Matlab/Simulink

- Need to support development environments of specific component models (such as Matlab/Simulink)
- OSI standard for the interfaces
- FMI standard for model deployment and integration



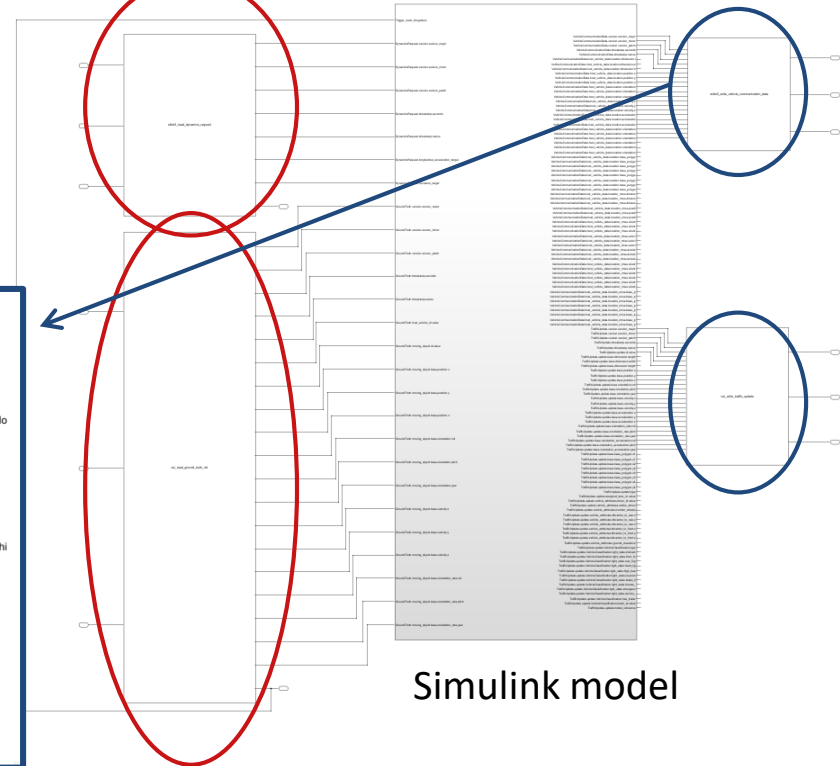
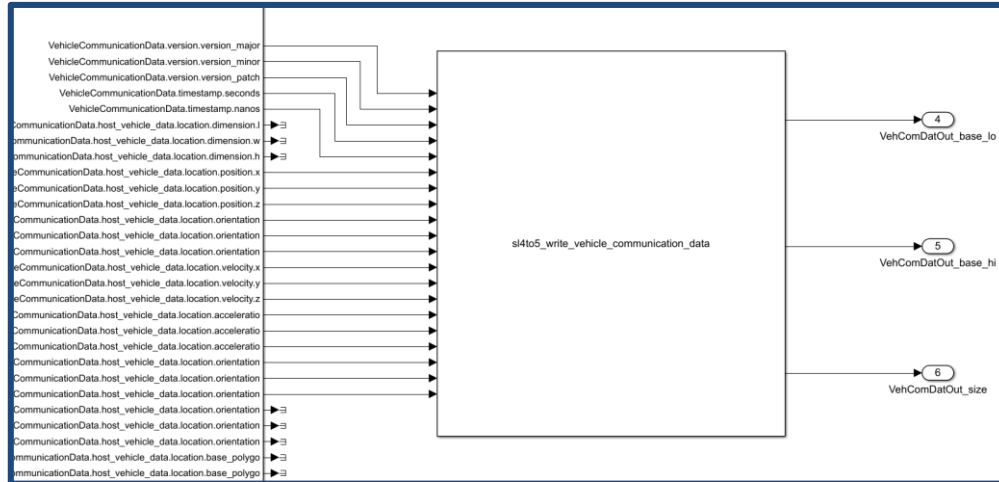
OSI wrapper: C-Code based function compiled as Matlab executable



# Interfaces

## Implementation of OSI standard in Matlab/Simulink

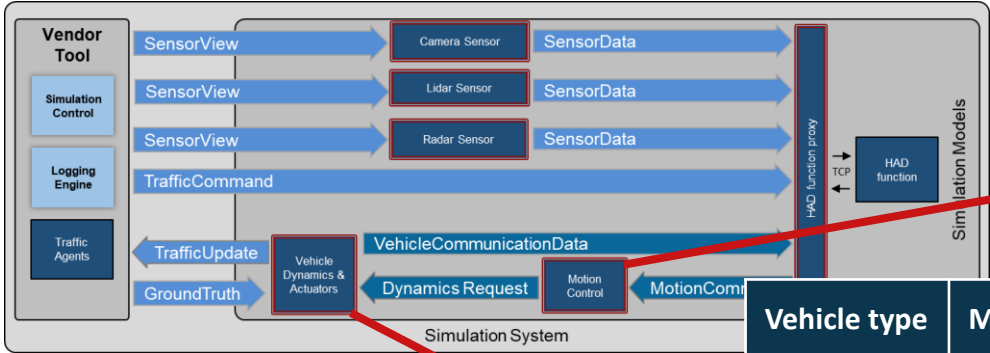
- Read and write functions of OSI messages
- Simulink interface blocks with required channels for connecting the model
- Model compiled as FMU including the OSI wrapper functions



Simulink model

# Models

Overview of developed and provided models within SETLevel

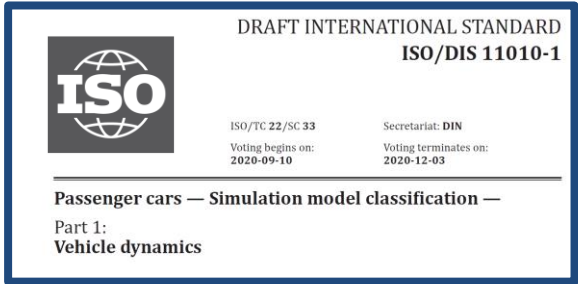












Motion control



Vehicle dynamics & actuators

Conformity to ISO standard for model classification currently under review

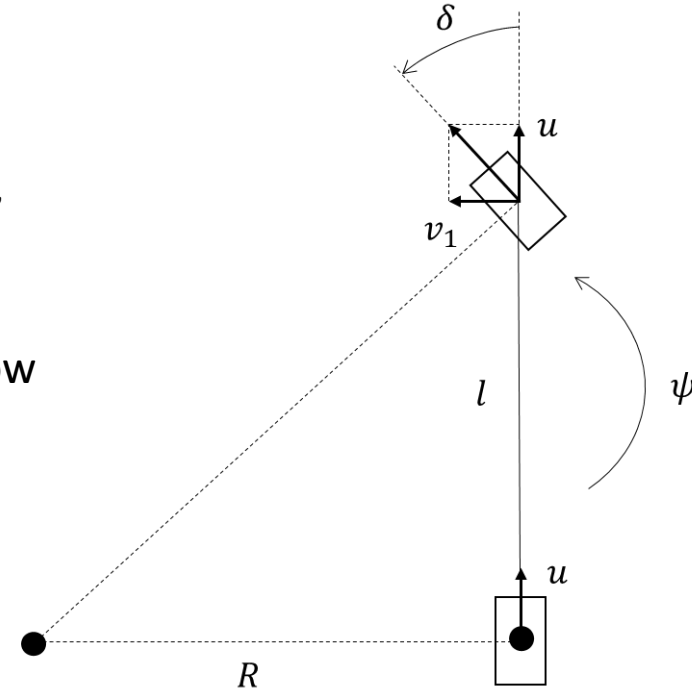


Vehicle type	Model detail 1	Model detail 2
Car	Simplified single model 	Vehicle dynamics 
		Steering  
		Powertrain  
		Brake 
		Actuator manag. 
Truck	Simplified single model 	Detailed single model 

# Models

Vehicle dynamics & actuators (car), simplified single model (detail 1)

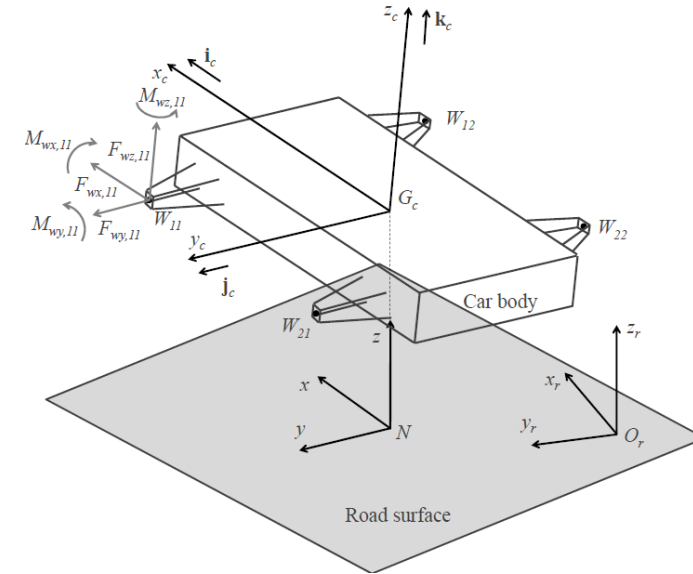
- Type: 2D kinematical single track model with idealised actuators
- Limits as max. values of: grip, motor torque and power, steering angle and speed
- Model use:
  - Simplified approximation of vehicle dynamics in low acceleration ranges
  - No 3D dynamics should be relevant (i.e. vertical, pitch and roll)



# Models

## Vehicle dynamics & actuators (car), vehicle dynamics model (detail 2)

- Type: reduced multi-body model (14-34 DOFs)
  - Sprung mass (car body): 6 DOFs
  - Unsprung masses: 4-24 total DOFs
  - Wheels (rotation): 4 total DOFs
- (Elasto)-kinematic suspension modelling
- Pacejka handling tire model with vertical compliance
- Model use:
  - Vehicle dynamics low frequencies applications (handling)



# Models

## Motion Control

- Type: rear wheel feedback controller (kind of nonlinear state-space controller)
  - Based on kinematic single-track model
- 4 tunable controller parameters, one for each state under control:
  - Longitudinal position, lateral position, heading angle, velocity
- Two controller versions
  - for low computational cost
  - for reduced deviation

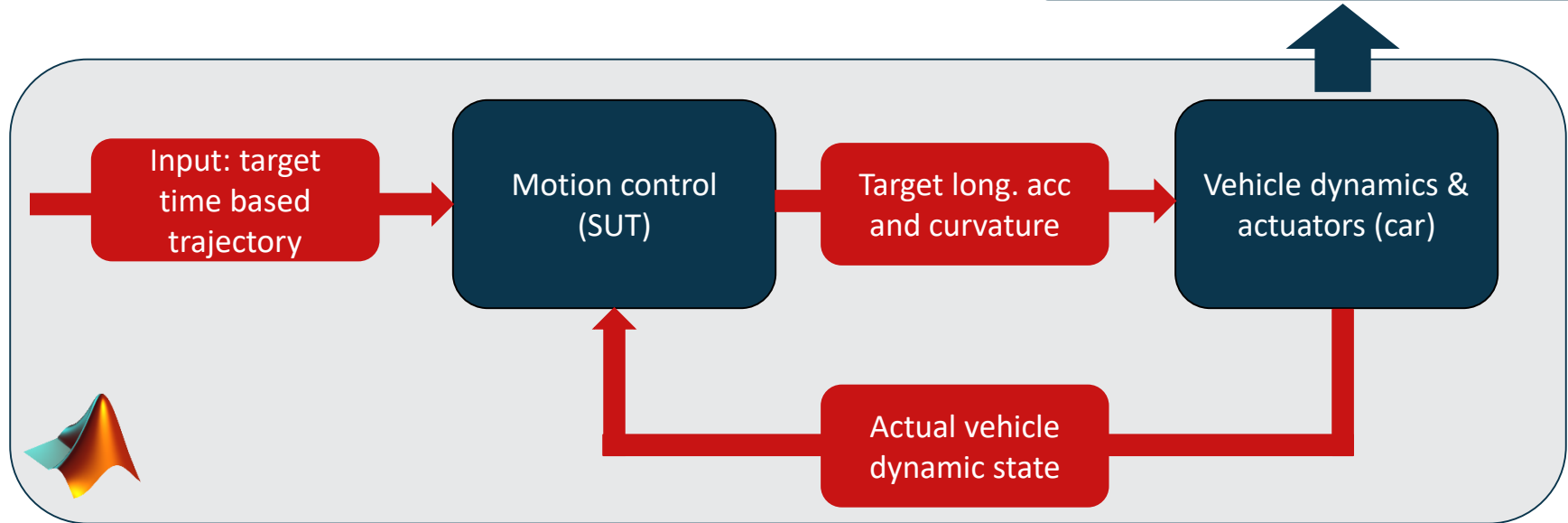
# Demo simulation

Setup: closed loop vehicle dynamics – motion control

- SUT: motion control with defined parameters
- Scope: investigate influence of model detail of vehicle dynamics
- Demo simulation implemented in Matlab/Simulink @ LBF

**Detail 1:** simplified single model

**Detail 2:** detailed vehicle dynamics model

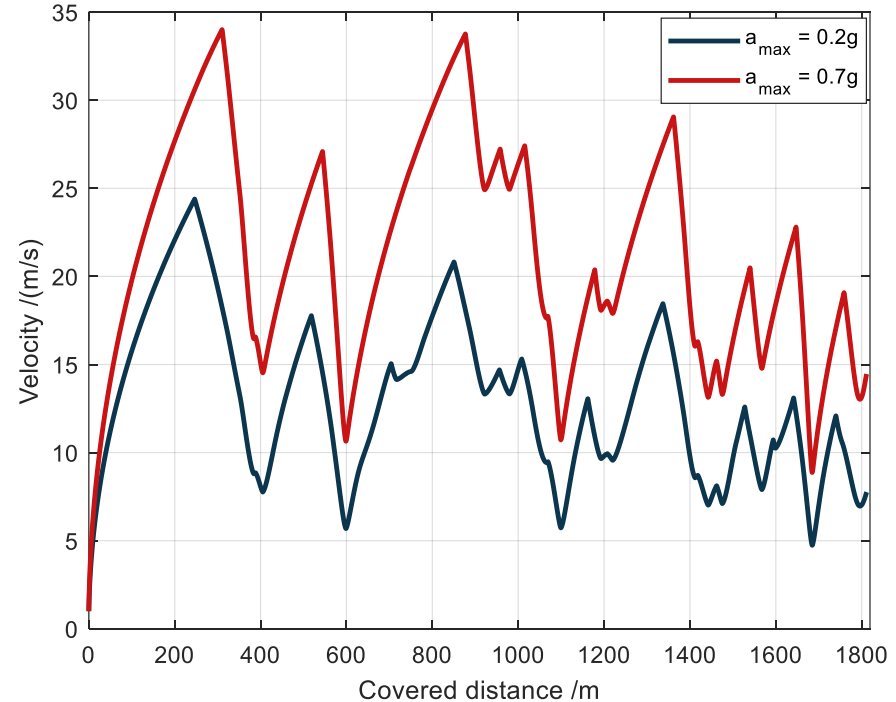
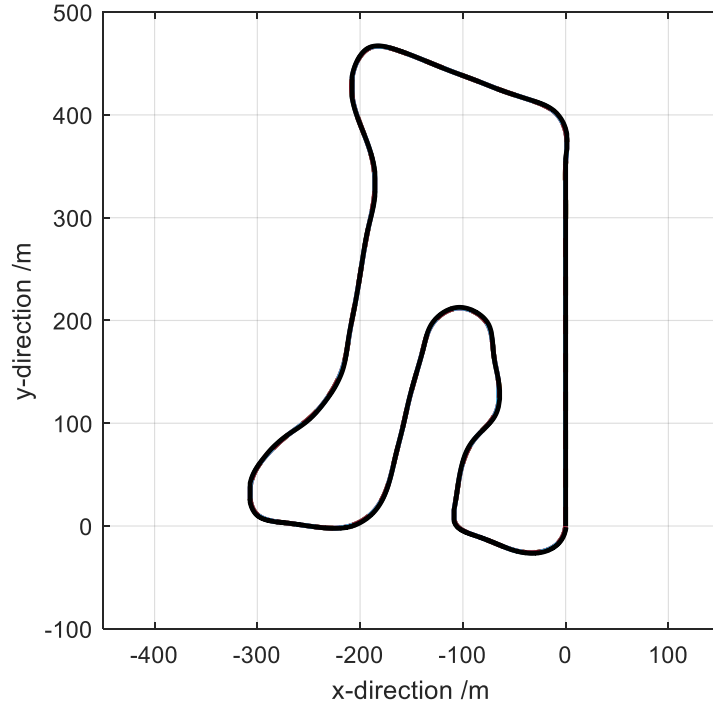




# Demo simulation

Results example: handling course

- Two different velocity profiles (low and middle-high acceleration range)

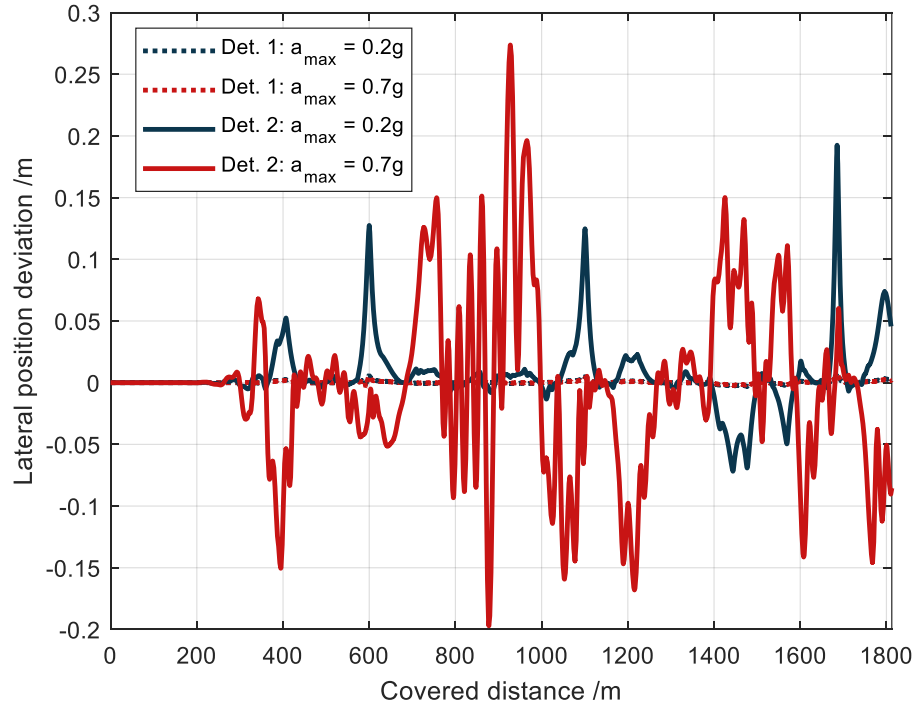
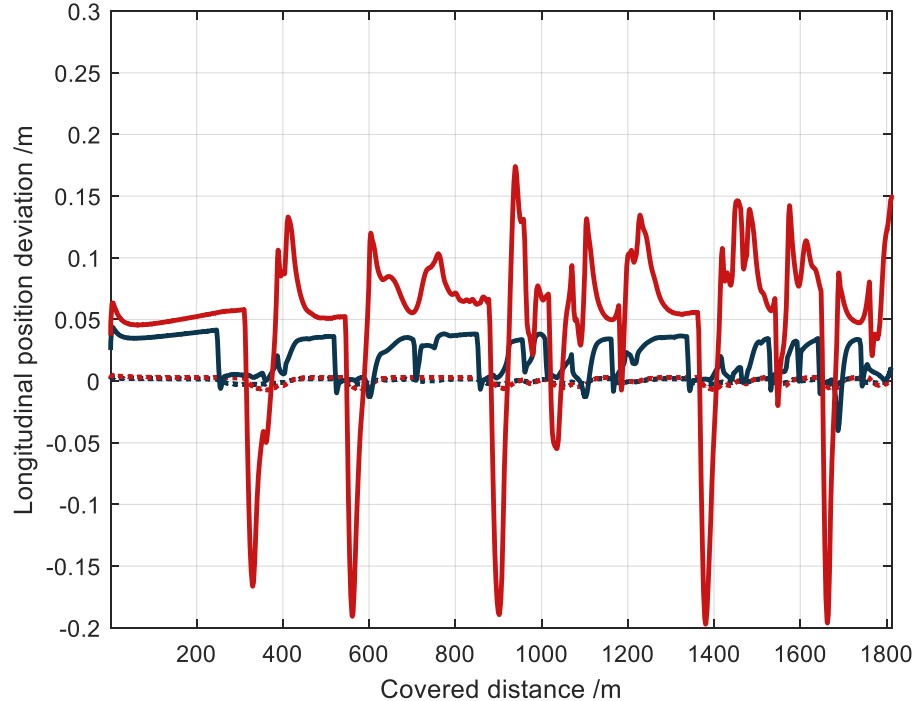


# Demo simulation

Results example: handling course



- Two different velocity profiles (low and middle-high acceleration range)



- Proof of concept showed the possibility to implement and use the SET Level architecture in other tools by integrating different models with no extra support required
- Implementation of motion control, vehicle dynamics and actuators models within SET Level focusing on modelling detail
- Possible extension of the shown proof of concept may address a different SUT in order to implement different models of vehicle dynamics and actuators